



**Cable Wakeboard Trick List updated
2022**

Trick name	Trick Description	Switch name	Shortcut
Glossary			
Heelside	using your heelside edge		HS
Toesde	using your toesde egde		TS
Front side	a spin wher the first 90 degrees you face towards the line		FS
Back side	a spin where the first 90 degrees the rider faces away from the line		BS
surface trick	a trick done with the board always in contact with the water		SF
side slide	turning the board FS 90 facing up the line sliding along the water		SS
powerslide	turning the board BS 90 facing away from the line sliding along the water		PS
ollie	a jump where the board leaves the water		O
grab	an ollie or trick where the rider grabs the edge of the board with their		G
switch	riding your irregular foot forward (if you're left foot forward it would be		SW
fakie	landing or riding switch		F
blind	landing after last half BS rotation handle on the back of the body		B
handle pass	where the rider has to pass the handle from hand to hand (normaly on a		HP
wrapped	where the rider approaches a spin trick with the handle wrapped around		WR
baller	handle pass trick by passing the handle between the riders legs		BLR
ole	where the rider does a spin trick but instead of passing the handle it is		OLE
on axis	spinning where the board is perpendicular to the water		A
off axis	a spin where the rider changes their axis so the board is not perpendicular to the water		OA
Tricks			
Spins			
180	a 180 degree spin where the rider switches foot forward can be FS or BS		1
360	where the rider does a 360 degree spin /1 full rotation/. Can be FS or BS and handle		3
540	where the rider does a 540 degree spin /1,5 rotation/. Can be FS or BS and handle		5
720	where the rider does a 720 degree spin /2 full rotations/. Can be FS or BS and handle		7
900	where the rider does a 900 degree spin /2,5 rotations/. Can be FS or BS and handle		9
1080	where the rider does a 1080 degree spin /3 full rotations/. Can be FS or BS and handle		10

1260	where the rider does a 1260 degree spin /3,5 rotations/.. Can be FS or BS and handle		12
1440	where the rider does a 1440 degree spin /4 full rotations/.. Can be FS or BS and handle		14
rewind rotations	Tricks in which rider changes direction of the rotation from FS to BS and oposite. E.g. FR360 REW180 or FS540REW360		
Railey tricks			
railey	releasing from a HS edge the board is thrown behind the rider above the		RLY
inverted raley	performed from the kicker when the board goes forward the rider above the head in a superman's back lying style		INV RLY
911	a BS 90 degree tweaked railey		911
Butter fuko	a 911 with a FS 180		BF
krypt	a railey where the rider does a FS 180 to land opposite foot forward		KPT
hoochie	a railey where the rider grabs the board with his front hand on the heel		H
OHH	a railey where the rider grabs the board with his back hand on the heel		OHH
Blind Judge	a railey where the rider does a BS 180.	blnd	BJ
313	a railey where the rider does a FS 360 handle pass		313
BS 313	a railey where the rider does a BS 360 handle pass		BS 313
315	a railey where the rider does a FS 540 handle pass		315
BS 315	a railey where the rider does a BS 540 handle pass		BS 315
317	a railey where the rider does a FS 720 handle pass		317
BS 317	a railey where the rider does a BS 720 handle pass		BS 317
313 rewind	a railey where the rider does a FS 360 handle pass and rewinds BS		313 REW
BS 313 rewind	a railey where the rider does a BS 360 handle pass and rewinds FS		BS 313 REW
S-bend	a railey where the rider does a BS 360 with handle above their head		S
Volcan	a S-bend with a rewind frontside 180		VLC
S-bend to blind	an s bend with an extra BS 180		S2B
double S bend	a railey with a BS 720 with the handle above their head		DS
double S bend to	a double S-bend with an extra BS 180		D2B
S-mobe	an S-bend with a FS handle pass 360		SMOBE
S-mobe 5	an S-bend with a FS handle pass 540		SMOBE
S-mobe rewind	an S-bend with a FS handle pass 360 with an extra BS 180		SMOBE
Heart attack	an S-bend with a BS handle pass 360		HRT AT
Heart attack 5	an S-bend with a BS handle pass 540	attack	HRT AT
rubber chicken	a railey with an ole BS 360		RUBBE
hinterberger	a railey with a FS 360 with the handle above their head		HINT
hinterberger 5	a hinterberger with an extra FS 180		HNT 5
hinterberger to blind	a hinterberger with a BS 180		HINT 2B
118	a double hinterberger (720 rotation)		118
118 900	a 118 with an extra FS 180		1189
TS railey	TS edge railey		TS RLY
TS krypt	a TS railey where the rider does a FS 180 to land the opporstie foot		TS KPT
TS S-bend	a TS railey where the rider does a FS 360 with handle above their		TS S
TS S-bend to blind	a TS railey where the rider does S-bend with an extra BS 180		TS S2B
90210	a TS railey where the rider does a FS 360	skud	90210
TS 313	a TS railey where the rider does a FS 540		
TS blind judge	a TS railey with a BS 180		TS BJ

Sofer	a railey with a FS 360 with the handle above their head with an		Sofer
Back Roll Tricks			
Back roll	a HS release where the board rotates nose over tail (reverse)		BR
Roll to revert	a back roll with a FS 180	half	R2R
Roll to blind	a back roll with a BS 180	skeleto	R2B
Double back roll	The same like back roll but with 2 full nose over tail rotations	double half	2BR
Double back roll to ri	Double back roll with FS 180	double half	2BRR
Mobe	a back roll with a FS 360		MOBE
Mobe 5	a back roll with a FS 540 handle pass		MOBE 5
Mobe 7	a back roll with a FS 720 handle pass		MOBE 7
KGB	a back roll with a BS 360 handle pass		KGB
KGB 5	a back roll with a BS 540 handle pass		KGB 5
Big Mac	Ole KGB		MAC
TS back roll	a TS backflip (tantrum)		TS BR
TS back roll to	a TS back roll with a FS 180		TS R2R
TS back roll to blind	a TS back roll with a BS 180		TS R2B
pete rose	a TS backroll with a FS 360		PETE
pete rose 5	a TS backroll with a FS 540		PETE5
pete rose 7	a TS backroll with a FS 720		PETE7
Front Flip Tricks			
Front flip	HS approach where the rider flips tail over nose (cartwheel)		FF
Front to fakie	a front flip with a FS 180		F2F
Front to blind	a front flip with a BS 180	hassle	F2B
Front blind mobe	a front flip with a BS handle pass 360		FBM
Slim chance	a front flip with a FS handle pass 360	phat	SLIM
Slim chance 5	a front flip with a FS handle pass 540	front	SLIM 5
Front Roll Tricks			
Front roll	a TS front roll with the board rotating heel over toe		FR
scarcrow	a TS front roll with a FS 180		SC
elephant	a scarcrow with a rewind 180 landng original foot forward		FANT
crow mobe	a TS front roll with a FS 360	skeeze	CM
crow mobe 5	a TS front roll with a handle pass FS 540	skeeze	CM5
crow mobe 7	a TS front roll with a handle pass FS 720		CM7
tootsie	a TS front roll with a BS handle pass 180		TOOTS
dum dum	a TS front roll with a BS handle pass 360		DUM
Mexican roll	HS front roll heel edge over toe edge		MEX
East mobe	a TS front roll with FS 360 rewinded with BS 180		EMOBE
Tantrum tricks			
tantrum	a HS back roll		TAN
double tantrum	a double HS back roll		2TAN
tantrum to fakie	a tantrum with a FS 180		TAN 2 F
tantrum to blnd	a tantrum with a BS 180		TAN 2 B
moby dick	a tantrum with a BS handle pass 360		MOBY
moby dick 5	a tantrum with a BS handle pass 540		MOBY 5
moby dick 7	a tantrum with a BS handle pass 720		MOBY 7
wirly bird	a tantrum with a BS ole 360		WHIRY
whirly 5	a whirly bird with an extra BS 180		WHIRL
whirly dick	a whirly bird with a handle pass BS 360		WHIRL

double whirly	a double whirly bird (720 ole)		D WHIRL
Whip tricks			
bell air	a heelside back flip releasing from the water off your toeside rail		BELL
bell air to fakie	bell air FS 180		BELL 2
bell air to blind	bell air BS 180		BELL 2
moby dick	a bell air with a BS handle pass 360		MOBY
tweetie	a whirly bird off a bell air edge		TWEET
tweetie 5	a tweetie bird with an extra BS 180		TWEET
tweetie dick	a tweetie bird with a BS handle pass 360		TWEET
Ben air	a front roll releasing from the water off your heelside edge		BEN
egg roll	a scare crow releasing from the water off your heelside edge		EGG
egg mobe	an egg roll with an extra BS 180		EGG M
tootsie	a ben ar with an extra BS 180		TOOTS
Grabs			
Indy	Back hand between the feet toeside edge.		IN
Tindy	Back hand toeside edge between back foot and the tail of the board		TIN
Tail	Back hand, grab tail edge of the board.		TAIL
Tailfish	back hand heelside edge between the back binding and the tail		TAIL F
Stalefish	Back hand heelside edge between the bindings.		STALE
Melon	Front hand heelside edge between the bindings.		MEL
Mute	Front hand toeside edge between the bindings		MUTE
Method	Front hand heelside edge between front binding and the nose,		METH
Nose	Front hand, grab nose edge of the board.		NOSE
Slob	Front hand toeside edge between front foot and the nose.		SL
Crail	Back hand, between the front binding and the nose of the board,		CR
Nuclear	Back hand, heelside edge between the front binding and the nose		NUKE
Seat Belt	Front hand, heelside edge, between the back binding and the tail of the board		SB
Roast beef	Back hand, heelside edge between the bindings, elbow facing heel		RB
Chicken salad	Back hand, heelside edge between the bindings, elbow facing toe		CS
Rails			
5050	HS or TS approach riding along the rail with the nose of the board		50
BS board slide	HS approach, nose over the rail (frontside 90degree rotation),		BB
front lip	TS approach, tail over the rail (frontside 90degree rotation), facing		FL
back lip	HS approach, tail over the rail (backside 90degree rotation), facing		BL
front board	TS approach, nose over the rail (backside 90degree rotation),		FB
Gap	A jump performed from rail to the same rail		GAP
Transfer	A jump from one part of the feature to another or from one rail to		TSF

