



## Expectations from the judges in all levels

Update: 1 September 2008

### Judge Duties with Assistance of Chief Judge, Officials, Agency and Organizer:

- Running and helping at the whole competition together with Agency, other Judges, Officials and Organizer
- Professional sportsmanlike behavior during the whole event!
- Helping Organizing at Judge, Rider and Teamcaptains Meetings!
- Helping Checking the Obstacles and ropes before practice
- Helping creating and distributing the results and the starting lists
- Helping controlling Jetty Marshall and Race Office secretaries
- Always check the safety crew on the site

This document is written to make a straight line between all of the judges. It is not an accusation, it's a set of guidelines to help make the judging criteria as equal as possible at different events.

-All riders start the competition equal. It doesn't matter what are there titles and it doesn't matter where they come from.

-Each competition is judged by the performance at that competition only, and not by the level that the judges want to see or expect from the riders, especially if they know the rider and know what he can do.

-We know it is a hard job and it happened to all of us sometimes to judge our team members and our friends. The right thing to do is to avoid it if we have a chance. If not, try your best to judge in a fair way, not more and not less than other riders, just because you know your team.

### -Technical staff

If the event site has a lot of obstacles we are not expecting to see an obstacles competition. So the riders don't have to use all of them.

But in the other way the obstacles are important and they take big part of the scoring of the run so we would like to see them using some of them.

The best way is 50% of flat tricks and 50% obstacles.



### **-What do we look for in the run?**

The first thing is the technical level but if somebody makes high level tricks in a bad way we have to take it under consideration and take some scores down.

As we said the technical level is important but this is not the only matter in wakeboard. They have to perform the round technical as possible but in the same time to keep it clean, high, versatile and stylish as they can.

Also we would like that the rounds are composed in a smart way with a mixture of tricks. For example in one round S-bend Double-S and S to blind and for the next round Back roll to revert and roll to blind. This is a bed composition and we saw it before from good riders.

All of this matters combined together will give the best score.

Another matter – if a rider performs the same trick twice in one run we not only have to cancel one of his tricks we also need to take some points down.

Another composition (impression) matter is that we know and the riders need to know that it is very important to complete the run.

### **-Cutting on the corner:**

-The line between to cut on the corner and not cutting on the corner is very small but as judges we have to recognize tricks that were performed with the help of the pull of the corner and that's for two reasons:

-Safety is beyond everything and we don't want to see some riders smash on the grass/wall/fans.

-It is easier to make the trick with the pull of the corner and this not what wakeboarding is about.

### **Procedure for Judging:**

For each Judge Team a Head Judge will be installed. After the first rider finishes his first run, the head judge will give a range for the scoring of the first rider. This will give a solid base for the judging of this certain heat. A new Scoring sheet is also in process.