

Glossary:

A-Frame:

A term used to describe a slider or rail that has an up rail, horizontal rail, and down rail that makes the shape of the letter "A".

Air tricks:

Air tricks are moves done in the flats without cutting. From surface no cut.

Backside Boardslide/Lipslide:

A Boardslide or Lipslide where the rider approached the slider or wake with their back closest to the object being used.

Backside Spin:

A spin where the rider rotates with the back of their body towards the boat first. For a left-foot forward rider this would be clockwise. Sometimes mistakenly referred to as a "blindside spin".

Baller:

This is a term used for when a rider does the handle pass of their spin by passing the handle between their legs. Parks and Shane Bonifay invented it.

Blind:

Landing blind is also like landing wrapped, where the rider does not pass the handle so they land with the handle behind their back with their back facing the boat. Referred to like a "Tantrum to Blind", or "Front Flip to Blind". Sometimes backside spins are mistakenly referred to as "blind" spins.

Boardslide:

A slide on an obstacle or wake where the nose of the board is what travels over the obstacle. So if you approach a slider with your chest facing it and ollie up and slide with the nose over the slider, it's a Frontside Boardslide.

Bone:

To bone out a grab or bone out your leg means you straighten it all the way out. So I "boned out grab" is one where your leg or legs are straightened out while grabbing.

Bunny Hop:

Another term for Ollie. Bunny Hop comes from world of BMX biking, while Ollie is a term from skateboarding.

Butt Check:

When the rider lands a trick and drags or slaps their butt on the water. Generally this is considered a sloppy landing.



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Fakie:

A term from skateboarding that means riding the board in your normal riding position, but traveling the other direction. This can't really be done in wakeboarding since you can't change your foot position, so fakie is often interchanged with the term "Switchstance" in wakeboarding, which just means that the rider is riding the board with their opposite foot forward.

Frontside Boardslide/Lipslide:

A Boardslide or Lipslide where the rider approached the slider or wake with the front of their body closest to the object being used.

Frontside Spin:

A spin where the rider rotates with the front of their body towards the boat first. For a left-foot forward rider, this would be a spin in the counter-clockwise direction.

Grab:

While in the air, if the rider reaches down to the board and clasps their hand on it, it's a "Grab".

There are lots of different types of grabs that can be done alone or added to other tricks.

Handle Pass:

When the rope handle is passed from one hand to the other, it's called a Handle Pass. It's usually only used to referred to when the rider passes the handle behind their back.

Heelside Edge:

The Heelside Edge is the side of the board closest to your heels. Most riders are more comfortable edging with this edge when beginning.

Lipslide:

A slide on an obstacle or wake where the tail of the board travels over the obstacle first. So if you approach a slider with your chest facing it and ollie up and put the tail of the board over the obstacle, you're doing a Frontside Lipslide.

Mobe or Mobius:

An invert that also contains at least a 360 degree spin in it.

Off-Axis Spin:

When a rider does a spin but goes off the vertical axis so the board usually gets up to shoulder level or above.

Ole':

When the rider does a spin and instead of passing the handle just lifts the handle over their head.

Ollie:

When the rider pops the board into the air by pushing down on their back foot and jumping up leading with their front foot. Just like a skateboarding ollie.



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Rail:

A long rail made of metal, PVC, or wood used as an object to slide by a wakeboarder or wakeskater.

Revert:

Used to describe landing Switch or Fakie. A Roll To Revert is a Back Roll with a 180 causing the rider to land backwards, or Revert.

Roll:

An invert where the board travels in an edge over edge rotation. However, some tricks that follow

that rotation aren't called Rolls, and a Back Roll has a tip over tail rotation, so it's very confusing.

Slider: A long rail made of metal, PVC, or wood used as an object to slide by a wakeboarder or wakeskater.

Spin:

A spin is when the rider and board rotate around on a vertical axis.

Style:

The look a rider has while riding. A unique style is a unique look to their ride. Things usually considered stylish are well-held grabs, smooth landings, tweaking out tricks, etc.

Surface Trick:

A trick performed with the board on the water the whole time.

Toeside:

The side of the board closest to the rider's toes.

Tweak:

When a rider moves the board or legs while making a grab. Tweaking out a Method Grab means the rider would grab the board, then possibly bone out one leg.

Shifty:

Board is shifted 90 degrees in one direction and then shifted back in the opposite direction.

Wrapped:

When the rider has the rope wrapped around their back when riding they are going to perform a wrapped trick. It allows a rider to spin without doing a handle pass. It also allows the rider to perform unique grabs that usually cannot be done when passing the handle.

